

2025 NETWORK SUPPORT

Program Standards

CONTENT STANDARD 1.0: PROFESSIONAL ORGANIZATIONS AND LEADERSHIP

Performance Standard 1.1: Student Leadership in Career Technical Student Organizations (CTSO) and Professional Associations

- 1.1.1 Explore the role of professional organizations and/or associations in the Networking Support Industry.
- 1.1.2 Define the value, role, and opportunities provided through career technical student organizations.
- 1.1.3 Engage in career exploration and leadership development.

CONTENT STANDARD 2.0: INDUSTRY APPLICATION OF NETWORKING SKILLS

Performance Standard 2.1: Professional and Career Skills

- 2.1.1 Describe the roles and responsibilities of the networking support professional.
- 2.1.2 Describe scope of practice of the networking support professional within an organizational structure.
- 2.1.3 Prioritize urgency of tasks as a networking professional within an organization.
- 2.1.4 Describe the initiative and resourcefulness needed for solving networking problems.
- 2.1.5 Identify and follow industry standards, procedures, and protocols for common networking support tasks.
- 2.1.6 Develop standard operating procedures for common networking support tasks.
- 2.1.7 Describe the common values of a networking professional (e.g., confidentiality, integrity, availability, trust, ethics).
- 2.1.8 Describe stress-management techniques to manage personal stress and de-escalation strategies within a stressful career setting.
- 2.1.9 Describe the importance of continual learning throughout a career in networking.
- 2.1.10 Describe the importance of mentoring team members within the networking support industry.
- 2.1.11 Translate technical jargon for a non-technical audience/customer.

Performance Standard 2.2: Personal Networking Security Practices

- 2.2.1 Demonstrate basic workstation security and password practices (i.e., accountability).
- 2.2.2 Describe the need for developing a security posture.
- 2.2.3 Define *social engineering*.
- 2.2.4 Demonstrate procedures for good security hygiene.

CONTENT STANDARD 3.0: END POINT TECHNOLOGIES

Performance Standard 3.1: Personal Computer (PC) Hardware Configuration and Installation

- 3.1.1 Identify system boards and related components.
- 3.1.2 Identify the critical components of an end device.
- 3.1.3 Describe the lifecycle of end-user devices.
- 3.1.4 Describe the troubleshooting process steps and common problems encountered by end-user devices.
- 3.1.5 Define basic host, data, and network security.
- 3.1.6 Describe the interoperability of system components and devices.
- 3.1.7 Analyze system requirements (e.g., hardware, software, firmware) to meet end-user specifications.
- 3.1.8 Install and configure peripheral devices.

Performance Standard 3.2: Fundamental Networking Technologies

- 3.2.1 Define the network interface.

- 3.2.2 Describe types (e.g., Wi-Fi, satellite, cellular, fiber) of network connections and features.
- 3.2.3 Compare wide area network (WAN) and local area network (LAN).
- 3.2.4 Identify network cables and connectors and their characteristics.
- 3.2.5 Describe transmission control protocol/internet protocol (TCP/IP) suite characteristics and properties.
- 3.2.6 Identify consumer wireless networking standards and encryption types.
- 3.2.7 Describe network devices (e.g., router switch, access point [AP]) and related applications.
- 3.2.8 Describe networking testing tools (e.g., toner, cable tester), procedures, and related applications.
- 3.2.9 Install (i.e., configure and deploy) a small office or home office (SOHO) network.

Performance Standard 3.3: Laptops, Mobile Devices, and Related Hardware

- 3.3.1 Install and configure related peripherals (e.g., docking station).
- 3.3.2 Compare features of desktops, laptops, and mobile devices.
- 3.3.3 Customize configurations based on use case (i.e., customer needs).

Performance Standard 3.4: Printer and Imaging Hardware

- 3.4.1 Identify common printing issues.
- 3.4.2 Compare printer types (e.g., laser, inkjet), features, and functions to meet business requirements.
- 3.4.3 Compare input and output imaging devices (e.g., projector, scanner, TV, fax).
- 3.4.4 Troubleshoot display device problems.
- 3.4.5 Perform basic printer maintenance.

Performance Standard 3.5: Operating Systems

- 3.5.1 Compare mobile, Windows, Mac and Linux operating system.
- 3.5.2 Implement mobile, Windows, Mac, and Linux operating systems.
- 3.5.3 Describe the functions and applications of command line tools.
- 3.5.4 Manage an operating system, using network tools (e.g., system tools, utilities, internet protocol [IP] configuration).
- 3.5.5 Describe virtualization.
- 3.5.6 Describe Cloud computing services.

Performance Standard 3.6: Workstation Security

- 3.6.1 Describe common endpoint vulnerabilities (e.g., identity, authentication, validation).
- 3.6.2 Describe common intrusion methods.
- 3.6.3 Describe intrusion prevention measures (e.g., firewalls, antivirus [AV] software).
- 3.6.4 Describe the implementation of best practices to secure a workstation.
- 3.6.5 Describe best practices for data destruction and disposal methods.
- 3.6.6 Describe workstation virtual private network (VPN) technologies.
- 3.6.7 Change the password on a workstation

CONTENT STANDARD 4.0: NETWORKING TECHNOLOGIES

Performance Standard 4.1: Fundamental Networking Concepts

- 4.1.1 Compare server-to-server, client-to-client, and client-to-server relationships.
- 4.1.2 Compare the layers of the open systems interconnection (OSI) and TCP/IP models.
- 4.1.3 Map applications, devices, and protocols related to the OSI model layers.
- 4.1.4 Describe the purpose and properties of IP addressing (e.g., IPv4, IPv6, classes).
- 4.1.5 Compare private and public IP addresses.
- 4.1.6 Describe the purpose and properties of dynamic host configuration protocol (DHCP).
- 4.1.7 Describe the purpose and properties of routing and switching.
- 4.1.8 Identify common transmission control protocol (TCP) and user datagram protocol (UDP) well-known ports.
- 4.1.9 Describe domain name system (DNS) concepts and components.
- 4.1.10 Describe virtual local area networks (VLANs) (e.g., trunking, access) and their functions.

- 4.1.11 Identify virtual network components (e.g., virtual switch, virtual router, virtual port) and connection procedures.

Performance Standard 4.2: Installation, Configuration and Troubleshooting

- 4.2.1 Configure a network switch, using basic command-line interface (CLI) or graphical user interface (GUI).
- 4.2.2 Configure a network router, using basic CLI and GUI.
- 4.2.3 Configure static routing.
- 4.2.4 Verify route configuration, using a routing table.
- 4.2.5 Troubleshoot common router and switch problems.
- 4.2.6 Design and implement a three-tier network (e.g., core, distribution, access).
- 4.2.7 Troubleshoot connectivity issues, using software tools (e.g., ping, traceroute, nslookup).

Performance Standard 4.3: Network Media and Topologies Installation and Configuration

- 4.3.1 Describe standard media types (e.g., copper, fiber), connectors, and associated properties (e.g., cable quality, CAT rating, limitations).
- 4.3.2 Describe power over ethernet (POE) and applications.
- 4.3.3 Describe network interface module (e.g., small form pluggable [SFP], gigabit interface converter [GBIC], quad small form pluggable [QSFP]).
- 4.3.4 Describe WAN topology types.
- 4.3.5 Describe LAN topology types.
- 4.3.6 Troubleshoot common physical connectivity (e.g., wired, light levels, wireless) problems.
- 4.3.7 Compare network physical and logical topologies.
- 4.3.8 Identify components of wiring distribution (e.g., rack space, patch panel, demarcation point).

Performance Standard 4.4: Network and Change Management

- 4.4.1 Create a drawing (e.g., diagram, blueprint, map) that accurately describes network topology.
- 4.4.2 Describe best practices for network performance and configuration management (e.g., simple network management protocol [SNMP], syslog, network performance monitor/network configuration manager [NPM/NCM], Cloud configuration, backups).
- 4.4.3 Describe the advantages of Cloud management and automation tools.
- 4.4.4 Describe a change control process (e.g., design, coordination, planning, access, expected outcome).

Performance Standard 4.5: Basic Network Security

- 4.5.1 Describe the methods of network access security (e.g., firewall, access control list [ACL]).
- 4.5.2 Describe best practices (e.g., multi-factor authentication, password complexity, encryption, 802.1x) that ensure user authentication.
- 4.5.3 Identify common network threats and vulnerabilities (e.g., distributed denial of service/denial of service [DDoS/DoS], man-in-the-middle, spoofing, physical security, misconfiguration).
- 4.5.4 Identify mitigation techniques for common threats and vulnerabilities (e.g., misconfiguration, physical security).
- 4.5.5 Describe a basic network firewall.
- 4.5.6 Describe basic wired and wireless network security (e.g., Wi-Fi Protected Access [WPA3]).
- 4.5.7 Describe network address translation (NAT).
- 4.5.8 Describe basic switchport security.
- 4.5.9 Define *confidentiality*, *integrity*, and *availability* (i.e., the CIA model) in reference to network security.

Performance Standard 4.6: IPv4 and IPv6 Addressing

- 4.6.1 Describe the importance of subnetting.
- 4.6.2 Apply prefix notation in subnetting.
- 4.6.3 Subnet IPv4 addresses to fulfill given topology.



- 4.6.4 Subnet IPv6 addresses to fulfill given topology.
- 4.6.5 Perform route summarization.

IDCTE Document Control Information

Program Standard Revision: ETE Network Support

Date	Standard #	Original	Summary of Change	Revised By	Approved By