Digital Media Production Program Standards Criticality Survey 2016

. Personal Qualities and People Skills						
Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average		
Demonstrate a positive work ethic by coming to						
work every day on time, a willingness to take						
direction, and motivation to accomplish the task						
at hand.	1	3	13	2.71		
Demonstrate integrity by abiding by workplace policies and laws and demonstrating honesty and reliability.	2	2	13	2.65		
Demonstrate teamwork skills by contributing to						
the success of the team, assisting others, and						
requesting help when needed.	1 1	7	8	2.44		
Demonstrate positive self-representation skills by						
dressing appropriately and using language and						
manners suitable for the workplace.	0	10	6	2.38		
Demonstrate diversity awareness by working well						
with all customers and co-workers.	0	11	5	2.31		
Demonstrate conflict-resolution skills by						
negotiating diplomatic solutions to interpersonal						
and workplace issues.	1	11	4	2.19		
Demonstrate creativity and resourcefulness by						
contributing new ideas and working with initiative.						
	2	10	4	2.13		
		_	Answered	17		
			Skipped	0		

2. Professional Knowledge and Skills	Nice to	Need to	Critical	Rating
Answer Choices	Know	Know	to Know	Average
Demonstrate effective speaking and listening				
skills by communicating effectively with				
customers and employees and following				
directions.	0	9	7	2.44
Demonstrate effective reading and writing skills				
by reading and interpreting workplace documents				
and writing clearly.	1	12	3	2.13
Demonstrate critical-thinking and problem-solving				
skills by analyzing and resolving problems that				
arise in completing assigned tasks.	0	11	5	2.31
Demonstrate healthy behaviors and safety skills				
by following safety guidelines and managing				
personal health.	2	8	6	2.25
Demonstrate understanding of workplace				
organizations, systems, and climates by				
identifying "big picture" issues and fulfilling the				
mission of the workplace.	6	9	1	1.69
Demonstrate lifelong-learning skills by continually				
acquiring new industry-related information and				
improving professional skills.	2	9	5	2.19
Demonstrate job acquisition and advancement				
skills by preparing to apply for a job and seeking				
promotion.	8	5	3	1.69
Demonstrate time, task, and resource				
management skills by organizing and				
implementing a productive plan of work.	1	11	4	2.19
Demonstrate mathematical skills by using				
mathematical reasoning to accomplish tasks.	9	7	0	1.44
Demonstrate customer service skills by				
identifying and addressing the needs of all				
customers and providing helpful, courteous, and				
knowledgeable service.	3	9	4	2.06
			Answered	
			Skipped	1

3. Technology Knowledge and Skills				
Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average
Demonstrate proficiency with job-specific technologies by selecting and safely using technological resources to accomplish work				
responsibilities in a productive manner.	2	10	4	2.13
Demonstrate proficiency with information technology by using computers, file management techniques, and software/programs effectively.				
	2	8	6	2.25
Demonstrate proper Internet use and security by using the Internet appropriately for work.	1	9	6	2.31
Demonstrate proficiency with telecommunications by selecting and using appropriate devices, services, and applications.				
	2	11	3	2.06
			Answered	16
			Skipped	1

	CONTENT STANDARD 1.0: DIGITAL MEDIA PRODUCTION INDUSTRY					
	Performance Standard 1.1: Awareness of History that Led to Current Practices.					
	Answer Choices	Nice to	Need to	Critical	Rating	
		Know	Know	to Know	Average	
1.1.1	Be aware of the influence of mass media on					
	society throughout history and today.	8	6	1	1.53	
				Answered	15	
				Skipped	2	

	Performance Standard 1.2: Industry Ethics and Laws				
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average
	Define terms applicable to ethics and laws (e.g.,				
	plagiarism, copyright law, libel, slander, etc.).				
		4	8	4	2.00
	Discuss how to legally obtain and use source				
	materials for production purposes.	1	10	5	2.25
1.2.3	Explain copyright laws/issues that pertain to				
	digital media production.	2	12	2	2.00
1.2.4	Summarize legal and ethical acquisition and use				
	of digital materials, giving attribution using				
	established methods.	4	9	3	1.94
1.2.5	Understanding the Role of the Federal				
	Communications Commission (FCC).	9	7	0	1.44
1.2.6	Discuss Digital Media consents for assigned				
	projects.	7	8	1	1.63
1.2.7	Discuss the First Amendment guarantees relating				
	to Digital Media.	7	7	2	1.69
1.2.8	Explain proper attribution (citing) procedures.	5	9	1	1.73
į				Answered	16
[Skipped	1

	Performance Standard 1.3: Stages of the Digital Media Process					
	Answer Choices	Nice to	Need to	Critical	Rating	
	Allawer offoldes	Know	Know	to Know	Average	
1.3.1	Determine appropriate digital media platform.	2	11	3	2.06	
1.3.2	Formulate budget guidelines.	4	10	2	1.88	
1.3.3	Conduct a pre-production meeting to create a					
	production plan and location scouting.	2	10	4	2.13	
1.3.4	List the components of the production phase					
	(e.g., selecting equipment, operating equipment,					
	interviewing, directing, lighting, and audio, etc.).					
		4	6	6	2.13	
1.3.5	List steps in conducting a post-production					
	meeting.	5	9	2	1.81	
				Answered	16	
				Skipped	1	

Performance Standard 1.4: Various Roles in Digital Media					
Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average	
Summarize and assign the roles of various personnel for video production projects (e.g., producer, director, editor, camera operator, etc.).					
	2	14	0	1.88	
Develop appropriate industry specific communication skills when working with clients,					
crews, and talent.	2	10	4	2.13	
			Answered	16	
			Skipped	1	

	Performance Standard 1.5: Explore Careers in Digital Media				
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average
1.5.1	Research opportunities found within the digital				
	media production industry.	8	7	1	1.56
				Answered	16
				Skipped	1

	CONTENT STANDARD 2.0: SAFETY AND PERSONAL RESPONSIBILITY							
	Performance Standard 2.1: Orderly and Safe W	Performance Standard 2.1: Orderly and Safe Work Environment						
	Answer Choices Nice to Need to Critical Ra							
	Aliswei Ciloices	Know	Know	to Know	Average			
2.1.1	Identify and locate all safety equipment in media							
	labs and on location (e.g., first aid kit, fire							
	extinguisher, etc.).	4	6	6	2.13			
2.1.2	Discuss safety precautions and practices.	4	9	3	1.94			
2.1.3	Demonstrate the safe usage of appropriate tools							
	and the proper operation of equipment.	1	7	8	2.44			
2.1.4	Maintain and troubleshoot tools and equipment.							
		7	7	2	1.69			
				Answered	16			
				Skipped	1			

	Performance Standard 2.2: Personal Responsibility and Professionalism					
	Answer Choices	Nice to	Need to	Critical	Rating	
		Know	Know	to Know	Average	
2.2.1	Exhibit professional conduct and work ethics in					
	the development of productions.	0	6	10	2.63	
2.2.2	Discuss giving and responding to constructive					
	criticism.	1	8	7	2.38	
2.2.3	Dress professionally and appropriately as per					
	assignment.	1	11	4	2.19	
2.2.4	Exhibit the ability to follow directions.	0	6	10	2.63	
				Answered	16	
				Skipped	1	

	CONTENT STANDARD 3.0: DIGITAL MEDIA PRODUCTION EQUIPMENT					
	Performance Standard 3.1: Camera Operation and Techniques					
	Answer Choices	Nice to	Need to	Critical	Rating	
		Know	Know	to Know	Average	
3.1.1	Select, operate and exhibit correct use of video					
	cameras for project specifications.	1	7	8	2.44	
3.1.2	Demonstrate the functions and uses of camera					
	mounting devices (e.g., tripods, Steadicam,					
	monopods, etc.)	0	9	7	2.44	
3.1.3	Demonstrate types of camera angles and					
	movements.	0	10	6	2.38	
3.1.4	Demonstrate an understanding of the rule of					
	thirds.	1	10	5	2.25	
3.1.5	Demonstrate different shot compositions (e.g.,					
	medium shot, close up, long shot, etc.)	0	8	8	2.50	
3.1.6	Demonstrate shot flow including sequencing and					
	continuity.	0	7	9	2.56	
3.1.7	Demonstrate understanding of white balance					
	settings.	0	6	10	2.63	
3.1.8	Connect various pieces of video equipment using					
	proper cables and/or adaptors.	0	8	8	2.50	
				Answered	16	
				Skipped	1	

Pe	Performance Standard 3.2: Audio Equipment Operation				
An	swer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average
	entify, compare and contrast the types, uses, d pick-up patterns of various microphones.				
	a place up patterne of various interophenee.	0	12	4	2.25
3.2.2 De	monstrate proper placement of microphones				
for	effective audio.	0	8	8	2.50
	nnect microphone(s) to various audio				
	uipment using the proper cables and/or apters.	0	10	6	2.38
	ecord a short audio sequence, properly onitoring the sound level.	0	8	8	2.50
	entify and correct sources of interference and or sound quality.	2	6	8	2.38
	emonstrate the use of mixing multiple sources live and post-production settings.	3	9	4	2.06
3.2.7 Ide	entify the difference between mic and line				
lev	rels.	0	8	8	2.50
				Answered	16
				Skipped	1

	Performance Standard 3.3: Proper Lighting Techniques					
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average	
3.3.1	Identify and explain the use of basic lighting					
	equipment.	1	11	4	2.19	
3.3.2	Demonstrate one, two and three point lighting					
	techniques.	1	9	6	2.31	
3.3.3	Utilize various light sources (e.g., natural light,					
	reflectors, portable lights, etc.).	0	9	6	2.40	
3.3.4	Explain and demonstrate the use of lighting					
	techniques in creating composition, visual					
	continuity, mood, and color temperature.	0	11	4	2.27	
				Answered	16	
				Skipped	1	

[Performance Standard 3.4: Effective Use of Visual Effects and Computer Graphics					
	Answer Choices	Nice to	Need to	Critical	Rating	
		Know	Know	to Know	Average	
3.4.1	Use Chroma key techniques for composing (e.g.,					
	green screen, virtual sets, weather maps, etc.).					
		3	12	0	1.80	
3.4.2	Discuss text, fonts, colors, title safe area, lower					
	thirds, and placement.	0	13	2	2.13	
3.4.3	Enhance a project using appropriate graphics.	1	13	1	2.00	
3.4.4	Enhance a project using appropriate visual					
	effects (e.g., picture-in-picture, motion graphics,					
	etc.).	2	13	0	1.87	
				Answered	15	
				Skipped	2	

	CONTENT STANDARD 4.0: WRITING FOR DIGITAL MEDIA						
	Performance Standard 4.1: Conduct Research for Projects.						
	Answer Choices	Nice to	Need to	Critical	Rating		
	Anower onologs	Know	Know	to Know	Average		
4.1.1	Identify potential biases when selecting						
	interviewees.	3	10	2	1.93		
4.1.2	Identify resources to conduct research.	3	9	3	2.00		
4.1.3	Identify and utilize primary and secondary						
	sources.	3	10	2	1.93		
4.1.4	Apply active research methods (e.g., critical						
	reading, personal interviews, credible sources,						
	use of surveys, etc.).	4	8	3	1.93		
4.1.5	Demonstrate effective note-taking skills.	4	9	2	1.87		
4.1.6	Attribute all sources correctly.	2	8	5	2.20		
				Answered	15		
				Skipped	2		

[Performance Standard 4.2: Scripts and Storyboards					
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average	
	Determine appropriate script writing formats for various production types (e.g., news, story, commercial, sports, PSA, narrative, etc.).					
		3	10	2	1.93	
	Write scripts that contain a logical beginning, middle and end.	1	10	4	2.20	
	Write scripts that convey a variety of story elements (e.g., VO, SOT, VO/SOT. news					
	package, etc.).	3	9	3	2.00	
4.2.4	Describe components of a two-column script.	4	10	1	1.80	
	Explain components of a storyboard (e.g., camera, angles, locations, shots, movements,					
	etc.).	4	11	0	1.73	
	Translate from written scripts to storyboards when appropriate.	5	10	0	1.67	
				Answered		
				Skipped	2	

	Performance Standard 4.3: Interviewing Skills				
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average
4.3.1	Develop open-ended questions to elicit in-depth				
	responses.	3	8	4	2.07
4.3.2	Select interviewee(s) appropriate for the topic.	3	9	3	2.00
4.3.3	Select a location that enhances the interview.	4	9	2	1.87
4.3.4	Contact interviewee(s) and schedule interview(s).	4	8	3	1.93
4.3.5	Recognize the differences between biased and				
	unbiased questions and answers.	2	8	5	2.20
4.3.6	Ask questions coherently and concisely, using				
	proper grammar.	2	8	5	2.20
4.3.7	Demonstrate effective listening skills.	1	7	7	2.40
4.3.8	Improvise questions based on the interviewee's				
	responses.	1	10	4	2.20
				Answered	15
				Skipped	2

CONTENT STANDARD 5.0: INDUSTRY STANDARD PRODUCTION PRACTICES							
Performance Standard 5.1: Appropriate Field P	Performance Standard 5.1: Appropriate Field Production (EFP) Practices						
Answer Choices	Nice to	Need to	Critical	Rating			
	Know	Know	to Know	Average			
5.1.1 Evaluate possible shooting locations for a project							
(e.g., sound, lighting, environment, etc.).							
	2	11	2	2.00			
5.1.2 Perform field production jobs to include cameras,							
lighting, sound technicians, or multitask.							
	1	7	8	2.44			
5.1.3 Demonstrate basic field camera operations to							
reflect each location.	1	11	3	2.13			
5.1.4 Determine camera shooting techniques							
appropriate for the production, such as shot							
composition, angle, and use of mounting devices.							
	0	11	4	2.27			
5.1.5 Create a project outside the studio using field							
equipment and techniques.	0	11	4	2.27			
5.1.6 Assess location hazards and safety issues and							
appropriately deal with safety issues.	3	6	6	2.20			
5.1.7 Demonstrate how to properly wrap cables using							
the over under technique.	3	6	6	2.20			
5.1.8 Know how to use zebras, histograms, and							
waveform monitors when adjusting camera							
exposure.	2	8	5	2.20			
5.1.9 Be able to use phone apps or other electronic							
methods to relay scripts, video, and other data							
between the field and the studio.	5	7	3	1.87			
			Answered	16			
			Skipped	1			

P	Performance Standard 5.2: Appropriate Studio Operation					
A	nswer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average	
	emonstrate the setup and operation of basic					
	tudio equipment (e.g., switcher, teleprompter,					
	ecording unit, software, etc.).	2	9	4	2.13	
	emonstrate understanding of the jobs					
	ecessary for a studio production (e.g., director,					
	echnical director (TD), audio engineer,					
	ecording/playback engineer, etc.).	1	11	3	2.13	
	emonstrate basic studio camera operation.	0	10	5	2.33	
	reate and incorporate titles and other graphics					
<u> </u>	a studio production.	5	9	1	1.73	
	lse proper studio lighting.	1	8	6	2.33	
5.2.6 C	reate a project inside the studio environment.	1	12	2	2.07	
5.2.7 As	ssess location hazards and safety issues and					
ap	ppropriately deal with safety issues.	4	5	6	2.13	
5.2.8 D	emonstrate appropriate on-camera					
ре	erformance skills (e.g., appearance, gestures,					
po	osture, etc.).	6	7	2	1.73	
5.2.9 S	elect clothing, makeup, and accessories,					
ap	ppropriate for use on-camera in a specific					
pr	roduction.	4	9	2	1.87	
				Answered	15	
				Skipped	2	

	Performance Standard 5.3: On-Camera Deliver	у			
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average
	Demonstrate understanding of appropriate speaking skills of an on-camera performance (e.g., pitch, tone, emphasis, inflection, enunciation, timing, etc.).	4	7	4	2.00
	Read for a camera using a teleprompter or cue	7	,	7	2.00
0.0.2	cards.	7	4	3	1.71
				Answered	15
				Skipped	2

	CONTENT STANDARD CONTENT STANDARD 6.0: UNDERSTAND THE EDITING PROCESS Performance Standard 6.1: Understand File Format and Data Management					
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average	
	Differentiate between digital video files, still images, and audio files.	2	8	5	2.20	
6.1.2.	Create, compress, and convert digital video files, still images, audio files, and graphic files in various formats, and codecs.	4	7	7	2.40	
6.1.3.	Explain the need for data management.	1	7	7	2.40 2.40	
6.1.4.	Demonstrate appropriate data management practices.	2	7	6	2.27	
				Answered Skipped	15 2	

	Performance Standard 6.2: Operate Software for Digital Editing					
	Answer Choices	Nice to Know	Need to Know	Critical to Know	Rating Average	
6.2.1.	Organize and evaluate materials for editing.	1	6	7	2.43	
6.2.2.	Capture/import source materials.	1	6	8	2.47	
6.2.3.	Manipulate video (i.e., color, motion, filters, and					
	transitions).	1	9	5	2.27	
6.2.4.	Utilize visual techniques to enhance the final					
	product (i.e., animation and graphics).	2	12	1	1.93	
6.2.5.	Use multiple audio sources to complete a project					
	(e.g., sound effects, room tone, music, etc.).					
		1	12	2	2.07	
6.2.6.	Adjust audio levels for a single or multiple tracks.					
		1	8	6	2.33	
6.2.7.	Use audio to enhance a final product.	1	12	2	2.07	
6.2.8.	Export a project to appropriate media.	1	9	5	2.27	
				Answered	15	
				Skipped	2	

	Performance Standard 6.3: Understand the Principles of Editing					
	Answer Choices	Nice to	Need to	Critical	Rating	
6.3.1.	Explain the impact of editing on continuity,					
	performance, emphasis, and flow.	2	6	7	2.33	
6.3.2.	Apply the principals of editing to a production					
	project.	1	10	4	2.20	
				Answered	15	
				Skipped	2	

	Performance Standard 6.4: Evaluate the Project	t			
	Answer Choices	Nice to	Need to	Critical	Rating
6.4.1.	Evaluate content for message effectiveness and				
	bias (i.e., does it tell the complete story?).	1	11	3	2.13
6.4.2.	Assess video/audio quality for levels and clarity.				
		1	6	8	2.47
6.4.3.	Revise work based on critiques.	2	7	6	2.27
				Answered	15
				Skipped	2